



BT33 - E - MID016

**OFFICIAL BALLOT**  
**MUNICIPAL GENERAL ELECTION**  
**TUESDAY, NOVEMBER 4, 2025**

**INSTRUCTIONS:** Use only a black or blue pen. To vote your choice, fill in the oval completely. If you make a mistake, mark the ballot so that your intent is clear.

**WRITE-IN:** A write-in space is only available in contests that have registered write-in candidates. To vote for a write-in candidate, fill in the oval next to the write-in space and print the name of the candidate in the area indicated. We must be able to clearly distinguish which of the eligible write-in candidates you intend to vote for in order for your vote to count.

**WITHDRAWN CANDIDATES:** Please check [www.slco.vote](http://www.slco.vote) for the names of candidates who have withdrawn after ballots were printed.

**MUNICIPAL****MIDVALE CITY**

MIDVALE CITY RECORDER

**MIDVALE CITY MAYOR****RANKED CHOICE VOTING:** Rank up to Three candidates

|               | 1st<br>option                      | 2nd<br>option                      | 3rd<br>option                      |
|---------------|------------------------------------|------------------------------------|------------------------------------|
| BRANDEE BOYER | <input type="radio"/> <sup>1</sup> | <input type="radio"/> <sup>2</sup> | <input type="radio"/> <sup>3</sup> |
| DUSTIN GETTEL | <input type="radio"/> <sup>1</sup> | <input type="radio"/> <sup>2</sup> | <input type="radio"/> <sup>3</sup> |
| DAVID B FAIR  | <input type="radio"/> <sup>1</sup> | <input type="radio"/> <sup>2</sup> | <input type="radio"/> <sup>3</sup> |

**SERVICE DISTRICT****COTTONWOOD IMPROVEMENT  
DISTRICT**SECRETARY FOR THE  
COTTONWOOD IMPROVEMENT DISTRICT**COTTONWOOD IMPROVEMENT  
DISTRICT TRUSTEE AT-LARGE**  
Vote for One

|                    |                       |
|--------------------|-----------------------|
| NATHAN DON WILKINS | <input type="radio"/> |
| MARK R. KATTER     | <input type="radio"/> |

**END OF BALLOT**

**THIS PAGE INTENTIONALLY LEFT  
BLANK.**

PROOF 2025-05-16 11:16:01